Example Undergraduate Research and Creative Experiences in the SER:

Sparty Spartan

You entered the 'Position Type'

You entered a 200-character maximum 'Position Description'

RESEARCH

2021-2022

PROFESSORIAL ASSISTANT
Survival of Salmonella During the Long-Term Storage of Multiple Sugar Products
College of Engineering

8/28/2021-11/24/2021

POSITION DESCRIPTION
Used wet and dry inoculation protocols to assess bacterial survival in sugar-containing materials as a function of time and temperature. Analyzed data using ANOVA and ANCOVA.

AS A RESULT I LEARNED TO...
- Analyze and evaluate data
- Apply knowledge to solve real world problems
- Balance priorities and manage time
- Practice critical thinking and inquiry

You entered the 'Start and End Dates' of the experience

You entered 3-5 'Learning Outcomes'

CREATIVE ASSISTANT
Creating a Film in a Post-Pandemic World
College of Communication Arts and Sciences

9/1/2021-12/5/2021

POSITION DESCRIPTION
Created and produced a 20-minute film using technology aided methods to manage remote casting, table-reads, scouting, and design. Created safety protocols to manage a four-day socially distanced film.

8 hours per week

AS A RESULT I LEARNED TO...
- Develop an action plan to achieve set goals
- Engage in creative/innovative design processes
- Foster a safe environment (and respond to crisis)
- Utilize knowledge and skills in professional settings
- Utilize multiple media to communicate

You entered the average 'Time Commitment' per week

UNDERGRADUATE RESEARCH ASSISTANT
Correlating the Number of Supreme Court Appearances with a Favorable Result
College of Social Science

1/1/2022-5/15/2022

POSITION DESCRIPTION
Analyzed attorney data from Supreme Court briefs submitted to the court between 1979-2008. Researched attorneys' firms and recorded win rates and locations. Created graphs to display findings.

5 hours per week

AS A RESULT I LEARNED TO...
- Analyze and evaluate data
- Apply knowledge to solve real world problems
- Practice critical thinking and inquiry

You entered an 80-character maximum 'Title' for the Research or Creative Experience